

**PGR Progress Meeting Report**

**Monthly for Full-time, every 2 months for Part-Time**

Please give the student, supervisors and school office a copy of this completed form.

|  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Student Name** | **Imanuel Greenfeld** | | | | | | | | | | |
| **Student ID** |  |  |  |  |  |  |  |  |  |  |  |
| **College** | College of Science | | | | | | | | | | |
| **School** | Computer Science | | | | | | | | | | |
| **Enrolment Date** | 08/04/2016 | | | | | | | | | | |
| **Student Status** | Home | | | | | | | | | | |
| **Mode of Study** | Part time | | | | | | | | | | |

|  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **To be completed by supervisor and student** | | | | | | | | | | | |
|  | | | | | | | | | | | |
| **Programme** | PhD | | | | | | | | | | |
|  | | | | | | | | | | | |
| **Date of meeting** | 04/08/2016 | | | | | | | | | | |
|  |  | | | | | | | | | | |
| **Meeting format** |  | | Face to Face | |  | Telephone | | | |  | Email |
|  |  | | Skype | |  | Other | Click here to enter text. | | | | |
|  |  | | | | | | | | | | |
| **End of period of registration** | Click here to enter a date. | | | | | | | | | | |
|  |  | | | | | | | | | | |
| **Summary of current situation (including identification of particular strengths and weaknesses and completion of actions from previous meeting** | Additional reading of Games and GPU required | | | | | | | | | | |
|  |  | | | | | | | | | | |
| **Summary of advice** | Understand Games better | | | | | | | | | | |
|  |  | | | | | | | | | | |
| **Future training needs analysis and ethical approval issues** | | Understand Games better | | | | | | | | | |
|  | | | |  | | | | | | | |
| **Actions to be taken** | | | | | | | | | | | |
|  | | | | | | | | | | | |
| **By student** | | Read books :-  Game Engine Architecture  Game Programming Patterns  Mathematics for 3D Game Programming and Computer Graphics | | | | | | | | | |
|  | |  | | | | | | | | | |
| **By supervisor** | | In general, we’re finishing up study some fundamental work for Games, technology focused, to get up to speed, and begin to identify areas for further work. | | | | | | | | | |
|  | | | | | | | | | | | |
| **Proposed date of next meeting** | | 09/09/2016 | | | | | | | | | |
|  | | | | | | | | | |
|  | | | | | | | | | | | |
| ***I certify this is a true record of the meeting. I also understand the University will retain a copy of this report on my student file for future reference if required.*** | | | | | | | | | | | |
|  | | | | | | | | | | | |
| **Student signature** | | Imanuel Greenfeld | | | | | | Date | 17/08/2016 | | |
|  | | | |  | | | | | | | |
| **Supervisor signature** | | By email | | | | | | Date | 12/09/2016 | | |
| **Name** | | John Shearer | | | | | |  | | |
|  | |  | | | | | | | | | |
|  | |  | | | | | | | | | |
| **Supervisor signature** | |  | | | | | | Date | Click here to enter a date. | | |
| **Name** | | Click here to enter text. | | | | | |  | | |
|  | |  | | | | | | | | | |
|  | |  | | | | | | | | | |
| **Supervisor signature** | |  | | | | | | Date | Click here to enter a date. | | |
| **Name** | | Click here to enter text. | | | | | |  | | |